

Electronic Supplementary Source 2. Examples of input material story-writing exercise

Narrative placemat

1. Randomly pick a place card from the stack

2. Think of a person in that place

3. Choose the effect card(s) you find relevant to explore

Draw your created person in this box

Name:

Age:

Gender:

Job:

Preoccupations/interests:

Fig. 1. Story placemat on which cards can be clustered and story characters can be drawn

| | |
|-----------------|-------------------------|
| Hospital | School |
| Holiday | Public transport |

Fig 2. Examples story ingredient cards: places (19 in total)

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|--|---|
| Changes in the roles and responsibilities people have | Effects on environment |
| The object is used in a way that was not intended | The object changes what we see as normal |

Fig 3. Examples story ingredient cards: societal impacts (19 in total)