
Algorithm 3: Whenever the sender receives add-dupacks

1. *Retransmission Delay()* {
 2. *Receives add-dupaks*
 3. *Increment cwnd*
 4. *Send new packets*
 5. *If (add-dupacks \geq 'delay-thresh'){*
 6. *Retransmit the packet*
 7. *cwnd = now*
 8. *}else {*
 9. *Continue sending packets until cwnd > ssthresh*
 10. *}*
 11. *}*
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