

Algorithm: Radix-tree Construction

Input: Database D ; minsup

Output: Radix-tree R , ItemList IL , ItemMap IM

- 1) $IM \leftarrow 0$
- 2) for each table T in D
- 3) for each item c in T
- 4) if $c \in C$
- 5) $c.counter ++$;
- 6) else
- 7) $C \leftarrow \{c \mid c.counter \leftarrow 1\}$;
- 8) $IL \leftarrow \{c \mid c.counter \geq minsup\}$;
- 9) $IM \leftarrow \{c \mid c.counter \geq minsup\}$;
- 10) for each tp tuple existent in primary table
- 11) $FREQ \leftarrow$ frequents items of tp
- 12) for each TS secondary table
- 13) for each ts tuple in TS , such that $ts.tid=tp.tid$
- 14) $FREQ \leftarrow$ frequents items of ts
- 15) Create a node for $FREQ$ items
- 16) Add the node to R